



Long Term Mapping 2025 – 26

KS3 - Year 9 - Physical Education

Subject Intent/ Aims:

At St Philip Howard Catholic Voluntary Aided Academy, Physical Education has a unique contribution to make to the overall development of our pupils in terms of personal, social and physical attributes. The PE curriculum at St Philip Howard is inclusive and centred around educating the whole child, through a broad, yet focused on a range of activities, for sustained periods of time, offering competitive opportunities for all.

The curriculum will develop deep seated knowledge and understanding, linking different activities through **skills**, **fitness**, **and aesthetic appreciation**. We fully intend to develop **social skills**, **empathy**, **emotional intelligence and sportsmanship** enabling pupils to grow into confident, valued members of the community, who live active healthy lifestyles in both mind and body, leading to a healthy state of well-being.

St Philip Howard pupils will be gracious in defeat, show humility in victory and have determination to succeed. We intend to deliver a high-quality physical education curriculum to inspire all pupils to succeed and excel in competitive sport and other physically demanding activities. We strive to provide opportunities for pupils to become physically confident in a way which supports their health, fitness and well-being. Opportunities to compete in sport and other activities build character and help to embed values such as fairness and respect. The general and subject specific will provide opportunities and rely upon pupil's ability to retrieve knowledge and understand that interleaving, especially in relation to common skills and health and fitness are common place in the curriculum.

The concept of 'Sport for All' is very important to us and through a diverse sporting curriculum we aim to give all pupil this opportunity. If pupils choose to retain a creative attitude, then we have succeeded outside our parameters, but essentially the immediate provision, opportunity and esteem is there to be grasped in the fullness and freedom of our curriculum and extra-curricular programmes.









Key Concepts - Advent	Key Concepts – Lent	Key Concepts - Pentecost	
Netball	Basketball	Cricket	
Trampolining	Badminton	Athletics	
Football	Table tennis	Rounders	
Health related fitness			

National Curriculum Coverage

Pupils will build on and embed the physical development and skills learned in key stages 1 and 2, become more competent, confident and expert in their techniques, and apply them across different sports and physical activities. They should understand what makes a performance effective and how to apply these principles to their own and others' work. They should develop the confidence and interest to get involved in exercise, sports and activities out of school and in later life, and understand and apply the long-term health benefits of physical activity.

- ✓ use a range of tactics and strategies to overcome opponents in direct competition through team and individual games
- ✓ develop their technique and improve their performance in other competitive sports
- ✓ challenges and be encouraged to work in a team, building on trust and developing skills to solve problems, either individually or as a group
- ✓ analyse their performances compared to previous ones and demonstrate improvement to achieve their personal best

Com	ponents	Comp	onents	ents Componen	
Advent 1	Advent 2	Lent 1	Lent 2	Pentecost 1	Pentecost 2
<u>Netball</u>	<u>Football</u>	<u>Basketball</u>	<u>Badminton</u>	Cricket	Athletics
 To develop knowledge of possession and attack as a team To develop knowledge of replication of advanced skills (Passing variations, Shooting techniques, dodging skills.) To understand and know of how implement rules 	 To further develop knowledge of possession and attack development To develop knowledge of replication of advanced skills (Passing variations, Shooting with curl) To develop knowledge of the implementation of rules To develop knowledge and 	 To know how to develop possession and attack as a team To develop knowledge of how to apply advanced skills (Passing variations, Shooting techniques, use of dribble in tight spaces). 	 To know how to develop tactical use of clear and drop shot to beat opposition To know how to replicate more advanced core skills (backhand flick/clear, serve variations & disguised drop shot) 	 To know how to further develop tactical play as a batter and bowler. To know how to further develop more advanced core skills (Cut & pull/hook shot, Bowling medium pace and spin, general fielding) 	 To know how to replicate advanced athletic techniques & challenging physical limits To know how to develop leadership and communication skills To develop knowledge and understanding of
To develop knowledge and understanding of a set play and recognise why these are used i.e scoring opportunities Trampolining	understanding of a set play and recognise why these are used i.e scoring opportunities Health related fitness To further develop	 To know how to implement rules in game situations To show knowledge and understanding of a set play and recognise why these 		To know how to develop tactical play as a batter and bowler. To develop knowledge of how to replicate more advanced core skills	warm up and heart/lung functioning. To know how to evaluate personal targets, compare with normative data, and set goals.









•	To develop knowledge of
	replication of core skills
_	To understand the

- To understand the development of aesthetics, control, and body management skills
- To understand how to apply and develop sequences/movement patterns
- knowledge of the replication of movements to challenge physical limits
- To develop knowledge of leadership and communication skills
- To know how to discuss a warm up and heart/lung functioning (breathing rate) when exercising

team.

Identify the type of core

skills needed and perform

these fluently and quickly

are used i.e scoring opportunities

Table tennis

- To know how to develop game tactics based on opposition's strengths/weaknesses
- To know how to develop advanced skills (topspin/ backspin / slice/ drive)
- To further understand knowledge of game rules and effective team work

others and uses this to

advance the team.

Identify the type of core

skills needed and perform

(Batting with direction, Bowling with different aim and spin, general fielding skills)

these skills are attempted

and makes a significant

impact on the games

played

HO Knowledge		HO Kno	owledge	HO Knowledge	
Advent 1 Advent 2		Lent 1	Lent 2	Pentecost 1	Pentecost 2
<u>Netball</u>	<u>Football</u>	<u>Basketball</u>	<u>Badminton</u>	Cricket	<u>Athletics</u>
Demonstrate a wide range of more advanced core skills, applying them efficiently and effectively in games. This application is done with speed and precision. Form game plans in a range of situations, making a significant contribution to team's effectiveness. Identifies space for	Demonstrate a wide range of more advanced core skills, applying them efficiently and effectively in games played with speed and precision. Forms game plans in a range of situations, making a significant contribution to team's effectiveness. Identifies space for themselves and others and uses this to advance the	Demonstrate a wide range of more advanced core skills, applying them efficiently and effectively in games. This application is done with speed and precision. Forms game plans in a range of situations, making a significant contribution to team's effectiveness. Identifies space for themselves and	 Demonstrate a wide range of more advanced core skills, applying them efficiently and effectively in games. This application is done with speed and precision. Forms game plans in a range of situations using short and longer shots. Use more advanced variations of these skills are 	 Has the ability to be an influence within a game and can respond to change effectively. Will outwit opposition with ease as a bowler and batter. Perform and replicate techniques to a high level showing control, accuracy and timing. Use more advanced variations of 	❖ Can perform and replicate skills to a high level showing clear knowledge of the techniques necessary to complete runs, jumps & throws. Has the ability to refine techniques and strategies to a range of situations. Replication of these core skills are consistent even as a

attempted and makes a

games played. Rarely

makes mistakes when

significant impact on the



themselves and others

the team.

and uses this to advance

Identify the type of core



result of fatigue.

Displays confidence

when talking to

individuals/small groups





skills needed and perform these fluently and quickly even under pressure. More advanced variations of these skills are attempted and makes a significant impact on the games played. Rarely makes mistakes when performing skills

- Help to create suitable set plays for different areas of the court. Make speedy decisions when facing an opposition and can use a range of core skills effectively to present goal scoring opportunities. Understands rules fully and make others aware of them too.
- Show a deeper understanding of tactics and reflect on the effectiveness of these after execution. Identify the aspects of a good team performance, recognise weaknesses and suggest how this could be improved.

Trampolining

Able to accurately replicate a range of techniques, skills and apply them in a small sequence. Shows consistent good height on each bounce, good

- even under pressure. More advanced variations of these skills are attempted and make a significant impact on the games played.
- Help to create suitable set plays from different areas. Make speedy decisions when facing an opposition and can use a range of core skills effectively to present goal scoring opportunities.
- Show a deeper understanding of tactics and reflect on the effectiveness of these after execution. Identify the aspects of a good team performance, recognise weaknesses and suggest how this could be improved.

Health related fitness

- Can adapt and change technique and identify ways to increase the intensity on the body. Replication of these core skills are consistent even as a result of fatigue
- Displays confidence when talking to small groups and often demonstrates activities for others to follow.
- Shows a clear understanding of why fitness activities are good for healthy active lifestyles. Knowledge of heart rate, respiratory and cardiovascular system is

- these fluently and quickly even under pressure. More advanced variations of these skills are attempted and makes a significant impact on the games played. Rarely makes mistakes when performing skills.
- Help to create suitable set plays from different areas. Make speedy decisions when facing an opposition and can use a range of core skills effectively to present goal scoring opportunities. Understands rules fully and make others aware of the too.
- Show a deeper understanding of tactics and reflect on the effectiveness of these after execution. Identify the aspects of a good team performance, recognise weaknesses and suggest how this could be improved.

Table tennis

- Able to create plans to improve performance based on information about opponents preferred shot selection. Shots are then direct away from these areas and controlled rallies.
- Identify the type of core

- performing skills. Control of the shuttle is consistent, and serves are difficult to return.
- Show a very good understanding of the self assessment process and make sound judgments of others' performances.
- Show a deeper understanding of tactics and reflect on the effectiveness of these after execution. Can analyse their own opponent's play using sound technical knowledge, and plan ways to improve team and individual performance.
- Analyses their own opponent's skills using sound technical knowledge, and plan ways to improve team performance. Show a very good understanding of the self assessment process and make sound judgments of own performance.
- Show a deeper understanding of tactics and reflect on the effectiveness of these after execution. Can analyse their own opponent's play using sound technical knowledge, and plan ways to improve team and individual performance.

Rounders

- Has the ability to be an influence within a game and can respond to change effectively. Will outwit opposition with ease as a bowler and batter.
- Perform and replicate techniques to a high level showing control, accuracy and timing. Use more advanced variations of these skills are attempted and makes a significant impact on the games played.

- and often demonstrates activities for others to follow. Able to create plans to improve performance and create drills to develop athletics skills.
- Shows a clear understanding of why fitness activities are good for healthy active lifestyles. Knowledge of heart rate, respiratory and cardiovascular system is sound and can link exercise and recovery to adaptations that take place.
- Can work independently on own training programme and monitor own performance. Evaluates performance and can see how skill, tactics, strategies and fitness affect overall effectiveness.









technique, clarity of shape
and fluency to next skill.
Ability to perform drops
(seat, front and back) and
rotational movements i.e.
front sommersault.

- Shows a very good knowledge of rhythm and timing with little or no help. More advanced movements are attempted and mostly successful due to very good body control. Extension of arms and legs is evident.
- Ability to compose a sequence and perform with flow, control and precision. Movements are performed at a controlled height and close to the centre of the trampoline.
- Able to use knowledge of own and others abilities to develop group sequences and can analyse performances and make some suggestions on how to develop further.

- sound and can link exercise and recovery to adaptations that take place.
- Show a deeper understanding of tactics and reflect on the effectiveness of these after execution. Identify the aspects of a good team performance, recognise weaknesses and suggest how this could be improved.
- skills needed and perform these fluently and quickly even under pressure. More advanced variations of these skills are attempted and makes a significant impact on the games played. Rarely makes mistakes when performing skills.
- Teamwork and cooperation is effective and results in winning rallies. Show a good understanding of doubles game rules and rarely makes errors. Can score a game fairly and actively.
- Show a deeper understanding of tactics and reflect on the effectiveness of these after execution. Identify the aspects of a good team performance, recognise weaknesses and suggest how this could be improved.

- Analyses their own opponent's skills using sound technical knowledge, and plan ways to improve team performance. Show a very good understanding of the self assessment process and make sound judgments of own performance.
- Show a deeper understanding of tactics and reflect on the effectiveness of these after execution. Can analyse their own opponent's play using sound technical knowledge, and plan ways to improve team and individual performance.

Composite Skills		Compo	nposite Skills Composite Skills			e Skills	
Advent 1 Advent 2		Lent 1	Lent 1 Lent 2 Pentec		Pentecost 1	Pentecost 2	
Netball		<u>Football</u>	<u>Basketball</u>	Badr	minton	<u>Cricket</u>	<u>Athletics</u>
>	Take part in competitive games, replicating a number of core skills with some consistency	 Play the games, replicating a sound range of specific techniques consistently and effectively with 	Take part in competitive games, replicating a number of core skills with some		Take part in competitive games, replicating a number of core skills with some effectiveness.	Take part in competitive games, replicating a number of core skills with some effectiveness. Usually reacts	 Observe and copy basic athletic techniques but will tire easily. Has reasonable success









- and effectiveness. Speed of movement in the team is developing.
- Use simple techniques in situations with limited pressure and will attempt passing and shooting variations.
- Recognise basic rules during conditioned games
- Recognise a need for strategies and creative thinking and can add to a group discussion
- Developing Reflective learners/Creative thinkers/Self manager
- Development of peer/ self-assessment

Trampolining

- Can accurately replicate basic shapes and turns with some control and varied aesthetics.
 Perform basic drop movements in isolation.
- Use basic movements with reasonable timing. Applies basic safety principles and shows control over own body when at a low bounce height. Struggles with advanced/dynamic movements.
- Will be able to combine moves into a short

- reasonable speed and precision.
- Use simple techniques in situations with limited pressure and will attempt passing and shot variations.
- Recognise a need for strategies and creative thinking and can add to a group discussion.
- Developing Reflective learners/Creative thinkers/Self managers

Health related fitness

- Observe and copy basic fitness techniques but will tire easily. Has reasonable success across all fitness disciplines but will find sustained physical activity a challenge.
- Can lead a partner through basic warm up exercises but can lack confidence and clarity of communication.
- Apply basic principles of warm up and cool down, using exercises appropriate for the event. Identifies increases in heart rate but makes no link to fitness levels.
- Recognise a need for strategies and creative thinking and can add to a group discussion.

- consistency and effectiveness. Speed of movement in the team is developing.
- Use simple techniques in situations with limited pressure and will attempt passing and shot variations.
- Recognise basic rules during conditioned games
- Recognise a need for strategies and creative thinking and can add to a group discussion
- Developing Reflective learners/Creative thinkers/Self managers

Table tennis

- Notice areas of an opposition's game that is strong but is unable to regularly exploit weaknesses due to a need for improved fundamentals. Uses basic tactics in competitive games.
- Use simple techniques in situations with limited pressure and will attempt passing and shot variations
- Recognise and adopt table tennis rules during conditioned

- Usually reacts to the shuttle once hit by opposition and can struggle to execute clear and drop shot combinations.
- Use simple techniques in situations with limited pressure and will attempt more advanced variations. Preparation for these shots can lack fluency which can make it difficult to maintain a rally.
- Recognises differences between performances and can highlight core skills that are strengths and those that could be improved.
- Recognise a need for strategies and creative thinking and can add to a group discussion. Often notices errors after rally is completed and adjusts accordingly.
- Develop peer and selfassessment
- Developing Reflective learners/Creative thinkers/Self managers

- late to the ball delivery with the ball often hitting the bat uncontrollably.
- Use simple techniques in situations with limited pressure and will attempt more advanced variations. Preparation for these shots can lack fluency which can make it difficult to play deliberate shots in intended areas
- Evaluate performances of self and others using correct terminology. Will state the differences between performances and can highlight core skills that are strengths and those that could be improved.
- Recognise a need for strategies and creative thinking and can add to a group discussion. Often notices errors after shots are played and adjusts accordingly.
- Develop peer and selfassessment
- Developing Reflective learners/Creative thinkers/Self managers

Rounders

Take part in competitive games, replicating a number of core skills with some effectiveness. Usually reacts late to the ball delivery with

- across all athletic disciplines but will find sustained physical activity a challenge.
- Can lead a partner through basic warm up exercises and simple versions of athletic techniques but can lack confidence and clarity of communication
- Apply basic principles of warm up and cool down, using exercises appropriate for the event. Identifies increases in heart rate but makes no link to fitness levels.
- Recognise a need for strategies and creative thinking and can add to a group discussion.
- Developing Reflective learners/Creative thinkers/Self manager









PLUS .		
sequence. Combine	games. Scoring is	the ball often hitting the bat
small movement	usually correct.	with less control.
patterns together	Teamwork is evident	Use simple techniques in
regularly repeating	but not always	situations with limited
these. Cannot perform	successful.	pressure and will attempt
longer routines.	Recognise a need for	more advanced variations.
Can see the difference	strategies and creative	Preparation for these shots
between their	thinking and can add to	can lack fluency which can
performances and	a group discussion.	make it difficult to play
others and use this	Developing Reflective	deliberate shots towards
knowledge to improve.	learners/Creative	intended areas.
Displays some	thinkers/Self manager	Evaluate performances of
knowledge of the		self and others using correct
terminology used.		terminology. Will state the
		differences between
		performances and can
		highlight core skills that are
		strengths and those that
		could be improved.
		Recognise a need for
		strategies and creative
		thinking and can add to a
		group discussion. Often
		notices errors after shots are
		played and adjusts
		accordingly.
		Develop peer and self
		assessment
		Developing Reflective
		learners/Creative
		thinkers/Self managers

Final composition/ Deliberate Practice		Final composition	/ Deliberate Practice	Final composition/ Deliberate Practice		
Advent 1	Advent 2	Lent 1	Lent 2	Pentecost 1	Pentecost 2	









O Skills in isolation asse o Full context game asso	essment asse	s in isolation essment context game essment	O Skills in isolation assessment o Full context game assessment		ass o Ful	lls in isolation essment I context game essment	O Skills in isolati Full context assessment	game	assessm	ext game
Assessment	:/s (Formative and	Summative)	Assessment	t/s (Form	ative a	nd Summative)	Assessr	ment/s (Form	ative and Sur	nmative)
	1A (Sept/Oct)	1B (Nov/Dec)		2A (Jan/Fe	b)	2B (March)		3A (April/May)	3B (June)	3C (June/July)
Term Dates	05.09.22 - 21.10.22 (7 weeks)	31.10.22 - 20.12.22 (7 weeks)	Term Dates	05.01.23 - (6 weeks)	16.02.23	20.02.23 - 31.03.23 (6 weeks)	Term Dates	17.04.23 - 26.05.23 (5	05.06.23 - 16.06.23 (2	19.06.23 - 21.07.23 (5
Curriculum content (ongoing formative assessments)	05.09.22 - 07.10.22	31.10.22 - 02.12.22	Curriculum Content (ongoing formative assessment)	05.01.23 -	02.02.23	20.02.23 - 17.03.23	Curriculum Content	weeks) 17.04.23 - 12.05.23	weeks) W/C 5 th June	weeks) 19.06.23 - 07.07.23
Assessment (summative assessment *refer to SPH PE HHH assessment model and sport specific moderation booklets)	W/C 10 th October	W/C 5 th December	Assessment (summative assessment *refer to SPH PE HHH assessment model	03.02.23 -	10.02.23	W/C 20 th March	(ongoing formative assessment) Assessment (summative	W/C 15 th May	W/C 5 th June	W/C 10 th July
Feedback	W/C 17 th October	W/C 12 th December	and sport specific moderation				assessment *refer to SPH PE			
Se	e assessment bool	klet	booklets) Feedback	W/C 13 th F		W/C 27 th March	HHH assessment model and sport specific moderation			
			36	C 033C331	ment be	ORIEL	booklets) Feedback	W/C 22 nd May	W/C 12 th June	W/C 17 th July
								*See assess	ment booklet	*

Key Terms		Кеу Те	Key Terms		Key Terms	
Advent 1	Advent 2	Lent 1	Lent 2	Term 1	Term 2	
Netball key terms:	Football key terms:	Basketball key terms:	Badminton key terms:	Cricket key terms:	Athletics key terms:	
Footwork Repossession Dodging Intercepting Marking Covering	Jockey Overlap Heading/Offensive/Defensive Starts Restarts Set plays	Movement to create space Fade Fake/Deceive Cut to the hoop/key Outside hand	Body positioning Service angle Flight of shuttle Angles Forehand Backhand	Forward drive Pull Hook Front foot	Warm up Cool down Leg drive Sprint Pacing	









PEUS					
Delaying	Team strategy	Principles of attack and	Smash	Back foot	Speed
Positional names and areas	Preparation	defence	Overhead	Line and length	Take off
Umpire calls	Recovery	changing speed and	Drop shot		Flight
Held ball	Fitness	direction,	Tactics	Spin bowling	Landing
Over a third,	Exercise	Marking (Man-man, zonal,	Game plan	Over	Recovery
Out of court	Activity	half court press)	Officiating/umpiring		Fatigue
Contact	Leading	Triple threat	Adjustments	Wide	Lactic acid
Obstruction	Outwitting an opponent	1 .	Variations	No ball	
Toss up	Countering a play	Fast break	Anticipation		
Holding space		Building play		Boundaries	Athletics key vocabulary:
	Football key vocabulary	Defensive shape	Badminton key vocabulary	Stumping	Fatigue
Trampolining key terms:	Exercise	Screen	Anticipation		Recovery
	Activity	Dodge	Variations	LBW Officiating/umpiring	
Aesthetics		Pivot	Adjustments Tactics	Anticipation	
Flight			Tactics		
Tuck					
Straddle	Health related fitness key terms:	Table tennis key terms:		Athletics key vocabulary:	
Pike		rable terms key terms.		Anticipation	
Seat drop	Warm up	Push			
Front drop	Heart rate	Service			
Back drop	Cool down	Slice		Rounders key terms:	
Swivel hips	Dynamic Stretching	Topspin		Stance	
½ twist	Pace	Sidespin		Batting square	
Full twist	Speed	Angles		Post fielder	
Somersault	Recovery	Trajectory		Deep fielder	
Turntable	Fatigue	Forehand		Innings	
Roller	Lactic acid	Backhand		Backward hit	
Routine Cradle	Health related fitness key	Smash		No ball	
Cradie	vocabulary:	Reaction time		Bowling square	
Trampolining key vocabulary:	Pace	Coordination		Officiating/umpiring	
Aesthetics	Fatigue	Officiating/umpiring		Anticipation	
Routine	Recovery	Anticipation			
Rodine	Recovery			Rounders key terms:	
		Table tennis key vocabulary:		Anticipation	
		Coordination			
		Reaction time			
		Anticipation			
					1
Literacy/ Numeracy	Literacy/ Numeracy/ Cross-Curricular Links		Cross-Curricular Links	Literacy/ Numeracy/ C	ross-Curricular Links









Term 1	Term 2	Term 1	Term 2	Term 1	Term 2
Netball Physical Literacy Skills (Agility, Balance, Coordination, Speed, Strength and control), Numeracy Skills (Counting and Scoring), Citizenship (sportsmanship), Computing (Video Recording and Analysing, use of ICT) Trampolining Physical Literacy Skills (Aesthetics, Balance, Coordination, Motivation, Movement competence), Numeracy Skills (Counting and Scoring), Citizenship (sportsmanship), Computing (Video Recording and Analysing, use of ICT)	Football Physical Literacy Skills (Developing football fundamentals, Agility, Coordination, Speed and Confidence), Numeracy Skills (Counting and Scoring), Citizenship (sportsmanship), Computing (Video Recording and Analysing, use of ICT) Health related fitness Physical Literacy Skills (Speed, Balance, Coordination, Power, Flexibility & Core strength), Numeracy Skills (Measuring/Counting/Scoring, Recording heart rate values and making comparisons), Citizenship (sportsmanship), Computing (Use of ICT, Heart rate monitors and digital stills)	Basketball Physical Literacy Skills (Agility, Balance, Coordination, Motivation, Movement competence and confidence), Numeracy Skills (Counting and Scoring), Citizenship (sportsmanship), Computing (Video Recording and Analysing, use of ICT) Table tennis Physical Literacy Skills (Agility, Speed, Coordination, Reaction Time and body management skills), Numeracy Skills (Counting and Scoring), Citizenship (sportsmanship), Computing (Video Recording and Analysing, use of ICT)	Badminton Physical Literacy Skills (Agility, Speed, Coordination, Reaction Time and confidence in ability), Numeracy Skills (Counting and Scoring), Citizenship (sportsmanship), Computing (Video Recording and Analysing, use of ICT)	Cricket Physical Literacy Skills (Balance, Timing, Speed, Coordination, Reaction Time and confidence), Numeracy Skills (Counting and Scoring), Citizenship (sportsmanship), Computing (Video Recording and Analysing, use of ICT) Rounders Physical Literacy Skills (Balance, Timing, Speed, Coordination, Reaction Time and confidence), Numeracy Skills (Counting and Scoring), Citizenship (sportsmanship), Computing (Video Recording and Analysing, use of ICT)	Athletics Physical Literacy Skills (Speed, Balance, Coordination, Power, Flexibility & Core strength), Numeracy Skills (measuring distances, collating data & comparing recordings against other bests), Citizenship (sportsmanship & cooperation), Computing (Use of ICT and digital stills)
SMS	C	British	Value	R	SHE
 ✓ One of the biggest things we promote in sport is enjoyment; this partly achieved through students understanding their own strengths and using these in sport to gain an advantage. Also, through watching and appreciating the work of other students in school and the wider world. Students are encouraged to reflective on their own work in all PE lessons in order to promote skill acquisition. Students are encouraged to be creative in their sports performances and team strategies: whether this is playing a competitive match or performing a routine. ✓ All lessons- reflecting on own performance and how it can be improved ✓ All lessons- enjoying being part of a team and being creative 		socially. ✓ Pupils understand and accep captain, team players, coach ✓ Pupils can work individually a choices. ✓ Pupils are fully engaged in all	es and volunteers. and in teams and make informed I lessons ame is inclusive and activities are	 ✓ The importance of building regular exercise into daily and weekly routines and how to achieve this; for example walking or cycling to school, a daily active mile or other forms of regular, vigorous exercise ✓ How and when to seek support including which adults to speak to in school if they are worried about their health ✓ The positive associations between physical activity and promotion of mental wellbeing, including as an approach to combat stress ✓ The characteristics and evidence of what constitutes a healthy lifestyle, maintaining a healthy weight, including the links between an inactive lifestyle and ill health, including cardio-vascular ill-health 	









- Students are taught the laws of the games they take part in and are expected to respect these whilst playing. They are also encouraged to take on the role of officials to actively reinforce the laws. Cheating and consequences are also explored.
- ✓ All lessons- laws are taught and reinforced throughout
- ✓ All students work in groups or as part of a whole team to promote social skills, such as communication, teamwork, leadership. They must learn to respect their teammates and the opposition; showing tolerance for the less able and how to make those individuals included. Students are taught the importance of sportsmanship and how to effectively resolve conflict. Students often volunteer to as sports leaders for primary festivals and other wide community events.
- ✓ Sports Leaders- leading primary festivals for all abilities
- ✓ All Lessons- social skills promoted
- ✓ All lessons- British values the rule of law, respect and tolerance
- During Sports lesson the students are exposed to different activities from around the world and teachers draw students attention towards countries that perform on the world stage.
- Extracurricular clubs allow students to play against students from diverse backgrounds to their own. By doing so students learn to accept and respect cultural differences.
- Examples of athletes from different background to promote elite role models

- Pupils can understand the need for rules, adhere to them and can develop rules for activities that they create.
- ✓ Pupils adhere to and understand the rules of safety.
- ✓ All pupils can solve problems on their own or with others.
- Pupils demonstrate good social skills.
- Pupils know and adhere to the rules and social etiquettes related to any type of competition.

Individual Liberty

- Pupils respect individual differences and are confident to express their opinions and respect others' views.
- Pupils are able to make judgements about their own and others' performances.
- ✓ Pupils feel safe in curricular and extracurricular activities and during off site visits.
- ✓ Pupils use the buddy and mentoring system to build confidence and this is apparent in how they work together

Mutual respect and Tolerance

- Pupils avoid stereotyping groups.
- Pupils can articulate their own beliefs.
- ✓ Pupils respect PE equipment and school buildings/facilities.
- ✓ Pupils respect the countryside and venues during off site visits.
- ✓ Pupils know the values of the school and PE, contribute to their development, and accept rewards and sanctions.
- ✓ All pupils can access competition within and outside of the school and demonstrate appropriate behaviour and regard for rules and regulations

To have the best chances of establishing and maintaining physically active lives both across a broad range of activities and in the long term, pupils will develop secure foundations for movement. To do this, they will build on prior years adequate levels of fundamental movement skills (FMS)









	Adaptive Curriculum Content	Adaptive Curriculum Content	Adaptive Curriculum Content
Football	·	Badminton	Cricket
1.		 Skills Development Serving: Practice with larger shuttlecocks; allow underhand serves. Rallying: Use slower, larger shuttlecocks; reduce the size of the court. Game Modifications Court Size: Smaller / bigger court dimensions. 	 Skills Development Batting: Use larger, lighter bats; practice with sof balls, tee based batting Bowling: Allow underhand bowling; use shorter pitches. Game Modifications Team Size: Smaller teams for easier management
2.	 Game Modifications Team Size: Reduce / increase the number of players on each team. Field Size: Use a smaller / bigger playing area. Rules: Simplify rules; allow more time for decision-making. 	 Rules: Simplify scoring; allow multiple attempts for serves. Equipment Rackets: Lightweight rackets with larger heads. Use of large, medium or small racket length Shuttlecocks: Larger, slower shuttlecocks for 	 Field Size: Reduce the size of the playing area. 3. Equipment Adaptive Balls: Use softer, larger balls. Bats: Lightweight bats with larger hitting surfaces Rounders
3.	 Adaptive Balls: Use softer, lighter balls. Goals: Use goals of different sizes to accommodate various skill levels. 	easier tracking. Basketball: 1. Skills Development • Dribbling: Use larger or lighter balls to improve	 Skills Development Batting: Use larger bats and balls; allow tee-base batting. Throwing and Catching: Practice with soft, lightweight balls.
Netball 1.	 Skills Development Passing and Catching: Use larger, softer balls; practice with close distances. Shooting: Lower the height of the net; use a larger target. Game Modifications Court Size: Reduce / increase the size of the 	control and confidence. Practice dribbling in smaller, confined spaces to enhance agility and ball handling skills. Incorporate dribbling drills focusing on basic techniques and manoeuvres. Passing: Shorten passing distances to facilitate successful passes. Use larger targets or hoops to improve accuracy and confidence.	 Game Modifications Field Size: Smaller playing fields. Rules: Simplify the rules; allow more time for running bases. Equipment Balls: Use softer, larger balls. Bats: Lightweight bats with larger surfaces.
3.	 Team Size: Fewer / more players per team to reduce complexity. Rules: Allow modified rules such as more time to pass the ball. Equipment	 Allow for rolling passes to accommodate varying skill levels and abilities. Shooting: Use larger hoops or targets to increase shooting success rates. Decrease the distance to the hoop to build shooting proficiency. 	 Skills Development Running: Shorten distances; incorporate visual and auditory cues. Throwing: Use lighter implements; provide clear, visual targets.
	 Adaptive Balls: Use balls with better grip and visibility. 	Provide visual aids such as coloured markings or targets to aid aiming and technique.	 Jumping: Use soft landing areas and mats Event Modifications Distances: Shorter running tracks.









 Hoops: Adjustable height hoops to cater to different abilities.

Trampolining

1. Skills Development

- Basic Jumps: Focus on basic jumps and balancing techniques.
- Safety Techniques: Teach proper landing and bouncing techniques.

2. Performance Modifications

- Time on Trampoline: Shorter, supervised sessions.
- Assisted Jumps: Provide physical support or harnesses / support strap for safety.

3. Equipment

- Harnesses: Use safety harnesses for additional support.
- Padding: Ensure adequate padding around the trampoline.
- Use of throw in mats: Ensure throw in mats are used where necessary

Health Related Fitness

1. Activities

- Cardiovascular Exercises: Adapted aerobic exercises like seated/ walking aerobics.
- **Strength Training:** Use resistance bands or lightweight dumbbells.
- Flexibility: Incorporate gentle stretching exercises.

2. Program Modifications

- Intensity: Adjust the intensity of workouts to suit individual capabilities.
- Duration: Shorter, more frequent exercises

3. Equipment

 Adaptive Equipment: Resistance bands, stability balls, and lightweight soft dumbbells.

2. Game Modifications

- Team Size: Reduce / increase the number of players on each team to ensure more playing time and involvement.
 - Adjust team sizes based on available space and participant abilities.
- Court Size: Use a smaller playing area to promote closer interactions and increased engagement.
 Modify court dimensions to accommodate space limitations or specific needs.
- Rules: Simplify rules to ensure understanding and enjoyment for all participants.
 - Allow more time for decision-making and execution of plays to accommodate varying skill levels.

Equipment

- Adaptive Balls: Use softer, lighter basketballs to promote safer and more comfortable play.
 Offer balls of different sizes and textures to suit individual preferences and needs.
- Hoops: Use hoops of different heights or adjustable heights to accommodate various skill levels.
 - Provide portable or adjustable hoops for flexibility in training and gameplay settings.

Table Tennis

1. Skills Development

- Serving and Rallying: Use larger balls; practice at slower speeds.
- Coordination Drills: Incorporate exercises to improve hand-eye coordination.

2. Game Modifications

- Table Size: Smaller / larger tables or modified playing areas.
- Rules: Allow multiple bounces; simplify scoring.

3. Equipment

Equipment: Adaptive implements for throwing events.

3. Equipment

- Adaptive Devices: Assistive devices for running and jumping.
- **Soft Mats:** Ensure soft landing areas for jumps.

Softball

1. Skills Development

- Batting: Use larger, lighter bats; practice with teebased hitting.
- Throwing and Catching: Use soft, lightweight balls.

. Game Modifications

- Field Size: Reduce / increase the size of the field.
- Rules: Simplify rules; allow more time for running bases.

3. Equipment

- Balls: Use softer, larger balls.
- Bats: Lightweight bats with larger surfaces.









Paddles: Lightweight paddles with larger surface	
areas.	
 Balls: Use larger, slower balls. 	

Adaptive Implementation Practices

This is a summary of the practices used throughout the curriculum.

The 'STEP' framework will be used where suitable in practical lessons (Space / Task / Time / Equipment / People)

1. Individualised Instruction

- Assessment of Abilities: Conduct initial assessments to understand each student's abilities and needs.
- Personalised goals: Set individual goals that are achievable for each student based on their physical capabilities.

2. Modifying Equipment

- Adaptive Equipment: Use specialized equipment such as lighter or larger balls, adjustable nets, or modified bats to accommodate different abilities.
- Assistive Devices where necessary: Provide equipment like walkers, wheelchairs, or prosthetics that aid in mobility and participation.

3. Differentiated Instruction

- Task Variation: Offer multiple variations of the same task to match different skill levels. For instance, varying the distance for a throwing activity.
- Flexible Grouping: Group students by skill level or create mixed-ability groups where students can support each other.

4. Environmental Adaptations

- Space Adjustment: Modify the playing area to be smaller or more confined for students with limited mobility.
- Safety Considerations: Ensure the environment is safe for all participants by removing hazards and providing soft surfaces where necessary.

5. Alternative Activities

- Activity Modification: Adapt traditional sports and activities to be more inclusive. For example, using a balloon instead of shuttlecock in Badminton
- Inclusive Games: Implement activities specifically designed to be inclusive

6. Use of Technology

- Video Modelling: Use video demonstrations to show proper technique and execution of activities.
- Feedback Tools: Use apps and devices that provide immediate feedback using the HHH assessment model on performance to help students improve.

7. Peer Support









- Buddy System: Pair students with a buddy who can assist and encourage them during activities.
- Peer Teaching: Encourage students to teach and help each other, fostering a supportive environment.

8. Instructional Strategies

- Clear Instructions: Provide clear, concise instructions and check for understanding. Use visual aids and demonstrations as needed.
- Positive Reinforcement and rewards: Use positive reinforcement and praise to motivate and build confidence in students.

9. Inclusive Curriculum Design

- Universal Design for Learning (UDL): Design curriculum that considers the needs of all students from the start, incorporating multiple means of engagement, representation, and expression.
- Variety of Activities: Include a wide range of activities in the curriculum to cater to different interests and abilities.
- Additional extra curriculum clubs: Include extracurricular clubs that promote our curriculum and also offer further opportunities in some sports that may be more inclusive boccia

10. Professional Development

- Ongoing Training: Ensure that PE teachers receive regular training on adaptive PE strategies and inclusive practices.
- Collaboration: Work with SENCO and staff who specialise in SEND needs to develop and implement effective adaptive PE programs and initiatives



