



#### **Long Term Mapping 2025 – 26**

#### KS3 - Year 11 - Computer Science

#### Subject Intent/ Aims:

At St Philip Howard the Computer Science department provides a high quality computing education that challenges the pupils to use an apply computational thinking and creativity to understand how they can have impact in the wider world through Computer Science.

The core aspects of the computer science curriculum are to support the pupils to develop an understanding of key computational principles; allowing them to learn how digital computer systems work and put this knowledge to use through the progressive use of programming.

The subject's intent is for pupils to build on the knowledge and skills each year as they progress from year 7 to year 11; with the overall aim being that the pupils will leave the school knowing and appreciating the opportunity they were given to learn and develop in an engaging subject that has a huge impact of the wider world.

As well as the Computer Science content delivered through the curriculum there is also an intention to ensure that pupils are given the chance to become digitally literate and be able to express themselves through the key aspects of information and communication technology.

The Computer Science department has a programme of study the follows the aims of the national curriculum. Within this, pupils are given the opportunity to learn how to understand and apply basic principles of computer science, analyse problems whilst confidently providing solutions, and acquire competency in using information and communication technology.

The overall intention of the computer science department at St Philip Howard to provide the pupils with a safe and engaging learning environment, that will foster a love for learning computer science and acquire a wide range of knowledge and skills that could have a huge benefit on their lives in and out of school.









ADVENT- Key Concepts:		LENT- Key Concepts:		PENTECOST- Key Concepts:	
Topic 1: Computer Technology Issues		Term 1 Producing Robust Programs and	Term 2 GCSE prep	GCSE prep	
Topic 2: Additional Programming  Assessment Objectives:		Assessment Objectives:		Assessment Objectives:	
A01, A02, A03		A01, A02, A03 A03		A01, A02, A03	
Components (Key Content	)	Components (Key Content)		Components (Key Content)	
Term 1	Term 2	Term 1	Term 2	Topic 1 Computer Systems	
Topic 1 The Impact of digital technology on the wider society.  Relevant legislation for computer use.  Topic 2 Additional programming techniques	Topic 1 Computer Systems  Topic 2 Computational thinking, algorithms and programming	Defensive design Testing Languages The Integrated Development Environment	Topic 1 Computer Systems  Topic 2 Computational thinking, algorithms and programming	Topic 2 Computational thinking, algorithms and programming	
Composite Skills:		Composite Skills:		Composite Skills:	
<ul> <li>Ethical Issues</li> <li>Legal issues</li> <li>Cultural issues</li> <li>Environmental issues</li> <li>Privacy issues</li> <li>Basic use of string manipulation.</li> <li>The use of basic file handling operations</li> <li>The use of SQL to search for data</li> <li>The use of arrays including both one-dimensional (1D) and two-dimensional arrays (2D)</li> <li>How to use sub programs</li> </ul>	<ul> <li>Systems architecture</li> <li>Memory and storage</li> <li>Computer networks, connections and</li> <li>Protocols</li> <li>Network security</li> <li>Systems software</li> <li>Issues with Technology</li> <li>Algorithms</li> <li>Programming fundamentals</li> <li>Boolean logic</li> </ul>	<ul> <li>Defensive design considerations</li> <li>Input validation</li> <li>Code maintainability</li> <li>The purpose of testing</li> <li>Types of testing</li> <li>Identify syntax and logic errors</li> <li>Selecting and using suitable test data</li> <li>Characteristics and purpose of different levels of programming languages.</li> <li>The purpose of translators</li> <li>Common tools and facilities available in an IDE.</li> </ul>	<ul> <li>Systems architecture</li> <li>Memory and storage</li> <li>Computer networks, connections and</li> <li>Protocols</li> <li>Network security</li> <li>Systems software</li> <li>Issues with Technology</li> <li>Algorithms</li> <li>Programming fundamentals</li> <li>Boolean logic</li> </ul>	<ul> <li>Systems architecture</li> <li>Memory and storage</li> <li>Computer networks, connections and</li> <li>Protocols</li> <li>Network security</li> <li>Systems software</li> <li>Issues with Technology</li> <li>Algorithms</li> <li>Programming fundamentals</li> <li>Boolean logic</li> <li>Producing robust programs</li> <li>Common tools of IDEs</li> </ul>	









Assessment/s (Formative and Summative):		Assessment/s (Formative and Summative):		Assessment/s (Formative and Summative):	
Key terms tests		Key terms tests		Key terms tests	
Multiple choice quizzes		Multiple choice quizzes		Multiple choice quizzes	
Flipped homework topic assi	essments	Flipped homework topic assessments		Flipped homework topic assessments	
<ul> <li>Questioning</li> </ul>		Questioning		Questioning	
				Mock exams	
Mocks exams		Mock exams		WIOCK EXAMIS	
Key Terms:		Key Terms:		Key Terms:	
Term 1	Term 2	Authentication	All the specific key terms for	All the specific key terms for all of the specs.	
Censorship	All the specific key terms for all	Auto-documentation	all of the specs.		
Computer Misuse Act	of the specs included in the Nov	Code editor			
Cultural issue	mock.	Comment			
Creative Commons		Compiled			
Cyberbullying		Compiler			
Data Protection Act		Debugging			
Digital divide		Defensive design			
Environmental		Test data			
Ethical issue		Testing			
E-waste		Test plan			
Data center		Erroneous data			
Hacker		Extreme data			
Intellectual property		Normal data			
Legal issue		Field			
Sharing economy		Final testing			
Social engineering		high-level language			
Social media		Integrated Development Environment			
Stakeholder		Indentation			
Viral Array		Interpreter			
Boolean		Iterative testing			
Condition-controlled loop		Logic error Low-level language			
DO WHILE loop					
File handling Function		Machine code Maintainability			
		Run-time environment			
Local variable Nested IF statement		Sanitsation			
		Syntax error			
Parameter Record		Validation			
Sub program		Validation			
SWITCH-CASE					
JWITCH-CASE					
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Literacy/ Numeracy/ Cross-Curricular Links	Literacy/ Numeracy/ Cross-Curricular Links	Literacy/ Numeracy/ Cross-Curricular Links	
Computer Systems	Programming	Logic Gates	Literacy: Reading and
Literacy: Enhance critical thinking through CPU analysis	Literacy: Learning to concatenate and slice strings	Literacy: Understanding logic gate	understanding code,
for improved literacy skills.	effectively enhances literacy skills by improving the ability	functions and truth tables enhances	programming concepts, and
	to manipulate and organize textual data.	comprehension of complex logical	technical documentation.
Numeracy: Optimize numerical data manipulation with		concepts.	
system architecture for stronger numeracy skills.	Numeracy: Implementing the generation of random		Numeracy: Working with
	numbers within a given range develops numeracy skills	Numeracy: Recognizing logic gate	numbers, data
Cross-curricular: Solve interdisciplinary problems using	by applying mathematical concepts to create	symbols and working with truth tables	representation, and
operating systems, memory management, and utility software.	randomization in program outcomes.	applies logical reasoning and mathematical thinking to binary data.	mathematical operations in programming.
	Cross-curriculum: Applying AND, OR, and NOT operators		
Programming basics	for logical evaluations and decision-making promotes	Cross-curricular: Building logic	Cross-curriculum: Applying
Literacy: Writing code using variables, operators, and	cross-curricular learning, integrating computational	diagrams, interpreting truth tables,	computational thinking to
control flow enhances literacy skills through logical	thinking and problem-solving across different subject	and using multiple gates integrate	problem-solving in various
thinking, problem-solving, and effective expression.	areas.	literacy, numeracy, problem-solving,	subjects, developing logical
		and technology skills.	reasoning skills, and
Numeracy: Working with different data types develops	Data Representation		integrating computer science
numeracy skills by analyzing, interpreting, and	Literacy: Converting between decimal, binary, and	Defensive Programming Design	knowledge into different
manipulating data in various formats.	hexadecimal improves understanding of different number	Literacy: Planning ahead, organizing	areas of study.
	systems.	code, and fixing mistakes improve our	
Cross-curriculum: Recognizing programming language		problem-solving, communication, and	
differences promotes cross-curricular learning,	Numeracy: Adding binary integers while considering	critical thinking skills.	
connecting technological literacy with critical thinking,	overflow develops mathematical skills within the binary		
computational literacy, and problem-solving skills.	system.	Numeracy: Checking data, fixing	
		errors, and using loops enhance our	
	Cross-curriculum: Understanding binary character codes,	math skills, pattern recognition, and	
	image representation, and sound sampling techniques	problem-solving abilities.	
	integrate literacy and numeracy with technology and	Curana accumiacalam Thiraldinas anitia allu	
	multimedia concepts.	Cross-curricular: Thinking critically,	
		communicating clearly, and staying organized benefit not only computer	
		science but also other subjects like	
		math, language arts, and problem-	
		solving tasks.	
		Solving tasks.	









SMSC	BV	RSHE	
<ul> <li>✓ There will be multiple opportunities for students develop spiritually; being creative in their learning with the different systems that they will create and programs, they will cultivate.</li> <li>✓ The high expectations placed on the student from the school and department mean that pupils would regularly be made aware of the right and wrong morally.</li> <li>✓ Pupils are expect to share the views morally on the different topics but also show respect and appreciate others in the classroom.</li> <li>✓ The majority of topics will give the students opportunity to develop their social skills; some task will require students to collaborate with others.</li> </ul>	<ul> <li>✓ Students will further develop their knowledge of using the internet and social media.</li> <li>✓ Students will be taught to fully appreciate other students viewpoints and the importance of being respectful when online as a digital citizen.</li> <li>✓ Students will be taught the importance of selecting valid information from reliable sources for any presentation tasks that they do.</li> <li>✓ Students are taught how to contribute to life in modern Britain by learning about the history of computing.</li> <li>✓ Students will learning how to display British Values to use the internet and social media positively.</li> </ul>	<ul> <li>✓ The students will be taught about how to be safe online and the dangers.</li> <li>✓ The students will be made aware of online relationships and the sexual issues that may arise.</li> <li>✓ The students will be regularly conversed on their physical and mental health when overusing computers.</li> </ul>	

Adaptive Curriculum Content Programming	Adaptive Curriculum Content Further Data Representation and Logic	Adaptive Curriculum Content Networks	Adaptive Curriculum Content App Project	Adaptive Curriculum Content Exam
<ul> <li>✓ Lesson job lists.</li> <li>✓ Time taken to work on specific programming techniques is adapted accordingly.</li> <li>✓ High achieving classes may be introduced to some topics from the following year, this is judged on class analysis.</li> <li>✓ Adapted handouts for practical tasks.         <ul> <li>Full versions</li> <li>Partially complete</li> </ul> </li> <li>✓ Extended time provided for certain students.</li> <li>✓ The end of topic online exam modified to reflect the topics covered by certain classes and ability levels.</li> </ul>	<ul> <li>✓ Lesson job lists.</li> <li>✓ Adapted content of logic covered based on understanding.</li> <li>✓ Adapted handouts.</li> <li>✓ Not all parts of binary (math's) with be covered by all groups based on numeracy ability.</li> <li>✓ Calculators will be used for some students.</li> <li>✓ The end of topic online exam modified to reflect the topics covered by certain classes and ability levels.</li> </ul>	<ul> <li>✓ Lesson job lists.</li> <li>✓ Adapted handouts.</li> <li>✓ Expectations of detail in work is varied based on ability.</li> </ul>	<ul> <li>✓ Lesson job lists.</li> <li>✓ Expectations around the number of specific tasks in the project is adapted.</li> <li>✓ Expectations around number of explanations on tasks is based on ability levels.</li> <li>✓ Examples of projects completed for different ability levels.</li> </ul>	<ul> <li>✓ Lesson job lists.</li> <li>✓ Adapted revision material         <ul> <li>○ Ability level specific.</li> </ul> </li> <li>✓ Assessments adapted to cater for the students ability and what they have covered specifically in the year.</li> </ul>









#### **Adaptive Implementation Practices**

This is a summary of the practices used throughout the department/curriculum in line with school requests.

**Differentiated Instruction:** Tailoring class instructions to meet the diverse needs of students by providing varied materials, activities, and assessments.

Scaffolded Instruction: Break down complex concepts into smaller, more manageable steps, providing additional support and guidance as students' progress through the material.

Formative Assessment: Use ongoing assessments, such as quizzes, discussions, and peer reviews, to continuously monitor student progress and provide timely feedback.

Self-Paced Learning Job Lists: Create self-paced lesson job lists or learning paths that allow students to progress through the lessons at their own speed, enabling them to take ownership of their learning process.









